



Our theme this week is...

Castles!

Starters

Geography: Research some facts about a castle anywhere in the world. Create a poster including facts and drawings of the castle. How old is the castle? What was the castle used for... a home or protection? What features does the castle have?

Computing: Practice creating a castle using different shapes on Microsoft Word. What shapes will you use? Can you change the colour of the shapes? How do you move the shapes?

Science: Create a weather diary—draw a picture and write a sentence reporting what the weather is like today. Compare the weather over the week. Does it change? Can you spot any similarities?

Main Course

Maths: Create a card game that is based around making number pairs to twenty that can be played as a family. Draw a range of shapes e.g. a square, circle, star, triangle etc. Can you find one half of the shapes? Can you find one quarter of the shapes?

English: Create a story that is set in a castle. Create an opening, a middle and an ending to your story. Don't forget to illustrate with a picture!

Art: Using different materials from your house or your garden create a collage of a castle of your choice— either a old castle or a new castle. Think about the colour scheme you will use— will you use all the same colours? Or will you use contrasting colours?

DT: Using junk modelling from items in your house, build a castle! Think about what will make your castle strong and sturdy. Can you make a drawbridge on your castle? How will you make it work?

Dessert

Other Activities: Think about different ways you can travel around your house— can you hop on one leg?
How many star jumps can you do in 30 seconds? Try again, can you beat your score?

Speaking and Listening: Listen to a story and then recreate the story. Can you give a performance to your family?

Additional Notes:

Useful Websites: